

Shelia Louise Clark
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CAREER OBJECTIVE

- Looking for a position in the entertainment software industry where my proficiency and versatility in problem-solving skills can be of mutual benefit

SUMMARY of QUALIFICATIONS

- Highly proficient at integrating disparate concepts into a cohesive whole
- Technological competence across a multitude of levels and platforms
- Proficient with both creative and technical aspects of written communications
- Solid understanding of design, heirarchy, and development of video games and assets
- Basic proficiency in 3D modeling, C/C++/C# programming, HTML, PHP, and CSS
- Proficient with Microsoft Word, Excel, and PowerPoint
- Strong customer service and complaint resolution skills
- Frequently commended for quality work ethic and efficiency

EXPERIENCE

VROOM-DIGGY-DIGGY SOFTWARE (defunct), Lubbock, TX and Amarillo, TX
BBS Door Developer, Self Employed *Approximately 4 years*

- Designed, programmed, and tested numerous 'door' games for various BBSs
 - *AfteRealms* fantasy RPG door (with animated ANSI user Interface)
 - *Burnout!* competitive drag-racing door (with animated ANSI)
 - *Phantasie* adventure door (*Hacker/Pimp Wars* clone)
 - *XenoTrader* space trading door (*Yankee Trader* clone)
 - Worked with Mehul Patel in developing *Solar Realms Elite* and *Barren Realms Elite*, the antecedents to the present-day *Utopia* browser game
- Worked primarily with QuickBASIC and QuickC languages by Microsoft
- Also designed animated-ANSI logon screens and menus for various BBSs

TASK FORCE GAMES (defunct), Amarillo, TX
Junior Designer and Playtester *Eight months*

- Tested games near to release (approximately nine)
- Submitted proposals for revisions to rules and other elements of gameplay
- Proposed game concepts and assisted in developing feasibility prototypes

MAD HATTER'S HOUSE of GAMES (defunct), Lubbock, TX

General Operations *Three years*

- Operated register and assisted customers with purchases and special orders
- Maintained gaming areas for customers to try certain games before purchase
- Developed in-house expansions and custom accessories for many popular games
- Officially affiliated with *Legion West* student organization at Texas Tech University
 - Founding member of *Legion West* — the first role-playing/wargaming group to receive official recognition as a student organization by Texas Tech

STREAM INTERNATIONAL SERVICES, Beaverton, OR

ISP & General Technical Support for DellNET and Dell Personal Computers *Ten months*

- Inbound billing and account management for DellNET dial-up internet services
- Assisted DellNET customers with ISP account, mail, and sign-up issues
- Remote diagnostic troubleshooting of customer ISP connectivity issues
- Remote diagnostic troubleshooting of general issues with Dell personal computers
- Personally requested by frequent callers, owing to commitment to quality service
- Recognized for customer service skills and resolving complaints by volatile callers

BREEDLOVE DEHYDRATED FOODS, Lubbock, TX 79403

Assistant Operations Manager *Eight months*

- Oversaw general day-to-day specifics of plant operations
- Submitted proposals for revisions to rules and other elements of gameplay
- Reassigned volunteers and work-release participants to accommodate shift production
- Worked closely with on-site QA lab to ensure production quality
- Scheduled shipments of incoming produce and outgoing finished products

FORMAL EDUCATION

SALT LAKE COMMUNITY COLLEGE, Salt Lake City, UT

BS in Computer Science - Software Design Emphasis *current enrollment*

AS in Business Management *current enrollment*

AAS in Video Game Development - Design Emphasis *current enrollment*

- Working on three degrees simultaneously
- Maintained Dean's List recognition for course load and GPA